



WORK EXPERIENCE

2024

VFX Character Animator Ilndustrial Light and Magic - LONDON

Worked as a creature animator. Handling complex animations with creatures with multiple limbs and some abnormally large creatures with a lot of weight.

2018-24

VFX Character Animator FRAMESTORE LONDON FILM - (London, United Kingdom)

Worked as an animator for many VFX projects.

- Mowgli: Legend of the Jungle (2018)
- Alita: Battle Angel (2019)
- Spider-Man: Far from Home (2019)
- Wonder Woman 1984 (2020)
- A boy Called Christmas (2021)
- Tom and Jerry (2021)
- His Dark Materials Season 02 (2021)
- Doctor Strange and the Multiverse of Madness (2022)
- Thor Love and Thunder (2022)
- Guardians of Galaxy Volume 3 (2023)
- IF (2023)

2015

3D CHARACTER ANIMATOR ARC PRODUCTIONS - (TORONTO, CANADA)

I worked as a character Animator at Thomas the Train engine. It thought me a lot about facial animation since we were not able to move the bodies of the trains much and we had the rely on the facial expressions for acting.

2014

3D CHARACTER ANIMATOR GURU STUDIOS - (TORONTO, CANADA)

I worked as a character animator in the second season of Nickelodeon's beloved Paw Patrol. This Pre School project invovled a lot of adorable puppies which gave me a lot of experience in working with quadropeds. I have done many lipsync scenes as well as some comedic scenes.

SOFTWARE

3D SOFTWARES

AutoDesk Maya	●●●●●
Pixologic Zbrush	●●●●●
Blender	●●●●●
Topogun	●●●●●

2D SOFTWARES

ClipStudio	●●●●●
Adobe After Effects	●●●●●
Krita	●●●●●
ToonBoom Harmony	●●●●●

OTHER SKILLS

Character Riggging in Maya	●●●●●
2D Animation	●●●●●
Storyboarding	●●●●●

ONLINE

- www.sarpserter.com
- instagram.com/sarpserter